



## CONGREGATIONS OF WAR

These datasheets allow you to fight Apocalypse battles with your Adeptus Mechanicus miniatures. Each datasheet includes the characteristics profiles of the unit it describes, as well as any wargear and special abilities it may have.

### KEYWORDS

Throughout this section you will come across the <FORGE WORLD> keyword. This is shorthand for a keyword of your own choosing, as described below.

#### <FORGE WORLD>

Most of the forces of the Adeptus Mechanicus belong to a forge world. If an Adeptus Mechanicus datasheet does not specify which forge world it is from, it will have the <FORGE WORLD> keyword. When you include such a unit in your army, you must nominate which forge world that unit is from. You then simply replace the <FORGE WORLD> keyword in every instance on that unit's datasheet with the name of your chosen forge world.

For example, if you were to include a Terrax-pattern Termite Assault Drill in your army, and you decided it was from Lucius, then its <FORGE WORLD> keyword is changed to **LUCIUS**, and the first sentence of its Transport ability would say 'This unit can transport up to 12 friendly **SECUTARII INFANTRY** or **LUCIUS INFANTRY** models.'

# TERRAX-PATTERN TERMITE ASSAULT DRILL



14



A Terrax-pattern Termite Assault Drill is a unit that contains 1 model. It is equipped with: Melta Cutter; 2 Storm Bolters; Termite Drill.

	M	WS	BS	A	W	Ld	Sv
<b>Terrax-pattern Termite Assault Drill</b>	8"	4+	3+	2	2	6	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Heavy Flamer	Heavy	8"	1	6+	9+	Inferno
Melta Cutter	Heavy	12"	1	10+	4+	-
Twin Volkite Charger	Heavy	15"	2	7+	9+	-
Storm Bolter	Small Arms	24"	1	9+	10+	Rapid Fire
Termite Drill	Melee	Melee	User	6+	6+	Destroyer

## WARGEAR OPTIONS

- Instead of 2 Storm Bolters, this unit can be equipped with one of the following: 2 Heavy Flamers; 2 Twin Volkite Chargers (**Power Rating +2**).

## ABILITIES

Deep Strike

## TRANSPORT

This unit can transport up to 12 friendly **SECUTARII INFANTRY** or **<FORGE WORLD> INFANTRY** models. It cannot transport **BELISARIUS CAWL**, **KATAPHRON BREACHER** or **KATAPHRON DESTROYER** models.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS MECHANICUS, <FORGE WORLD>

**KEYWORDS:** HEAVY, VEHICLE, TRANSPORT, TERMITE ASSAULT DRILL

# SECUTARII HOPLITES



5



Secutarii Hoplites are a unit that contains 10 models. It can contain 20 models (**Power Rating 10**). It is equipped with: Arc Lances (Ranged); Arc Lances (Melee).

	M	WS	BS	A	W	Ld	Sv
<b>Secutarii Hoplites (10 models)</b>	6"	3+	3+	1	2	5	7+
<b>Secutarii Hoplites (20 models)</b>	6"	3+	3+	2	4	5	7+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Arc Lances (Ranged)	Small Arms	12"	User	7+	6+	-
Arc Lances (Melee)	Melee	Melee	x2	7+	6+	-

## ABILITIES

**Mag-inverter Shields:** Each time a blast marker is placed next to this unit whilst this unit is in base contact with any enemy units, roll one D6; on a 5+ place one blast marker next to one of those enemy units.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS MECHANICUS, SKITARII, SECUTARII  
**KEYWORDS:** LIGHT, INFANTRY, SECUTARII HOPLITES

# SECUTARII PELTASTS



5



Secutarii Peltasts are a unit that contains 10 models. It can contain 20 models (Power Rating 10). It is equipped with: Galvanic Casters; Close Combat Weapons.

	M	WS	BS	A	W	Ld	Sv
<b>Secutarii Peltasts (10 models)</b>	6"	4+	3+	1	2	5	7+
<b>Secutarii Peltasts (20 models)</b>	6"	4+	3+	2	4	5	7+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Galvanic Casters	Small Arms	30"	x2	7+	9+	-
Close Combat Weapons	Melee	Melee	User	9+	9+	-

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS MECHANICUS, SKITARII, SECUTARII  
**KEYWORDS:** LIGHT, INFANTRY, SECUTARII PELTASTS