



## KNIGHTLY HOST

These datasheets allow you to fight Apocalypse battles with your Imperial Knights miniatures. Each datasheet includes the characteristics profiles of the unit it describes, as well as any wargear and special abilities it may have.

### KEYWORDS

Throughout this section you will come across keywords that are within angular brackets, specifically **<QUESTOR ALLEGIANCE>** and **<HOUSEHOLD>**. These are shorthand for keywords of your own choosing, as described below.

#### **<QUESTOR ALLEGIANCE>**

All Imperial Knights owe allegiance to either the Imperium of Man or the Machine Cult of the Adeptus Mechanicus. Even Freeblades, who no longer belong to a Noble house, maintain the oath of allegiance they swore long ago.

Imperial Knights datasheets have the **<QUESTOR ALLEGIANCE>** keyword. When you include such a unit in your army, you must nominate whether that unit owes its allegiance to the Imperium or the Adeptus Mechanicus. If the former, then you replace the **<QUESTOR ALLEGIANCE>** keyword in every instance on that unit's datasheet with **QUESTOR IMPERIALIS**; if the latter, you replace the **<QUESTOR ALLEGIANCE>** keyword in every instance on that unit's datasheet with **QUESTOR MECHANICUS**.

For example, if you were to include an Acastus Knight Porphyriion in your army, and you decided it owed allegiance to the Adeptus Mechanicus, its **<QUESTOR ALLEGIANCE>** keyword is changed to **QUESTOR MECHANICUS**.

#### **<HOUSEHOLD>**

With the exception of Freeblades, all Imperial Knights belong to a Noble household. Imperial Knights datasheets have the **<HOUSEHOLD>** keyword. When you include such a unit in your army, you must nominate which household that unit is from (unless it is a Freeblade, as described opposite). You then simply replace the **<HOUSEHOLD>** keyword in every instance on that unit's datasheet with the name of your chosen household. If the unit has the **QUESTOR IMPERIALIS** keyword, it must come from a household that owes allegiance to the Imperium; if the unit has the **QUESTOR MECHANICUS** keyword, it must come from a household that owes allegiance to the Adeptus Mechanicus. You can use any of the Noble households that you have read about, or you can make up your own.

For example, if you were to include an Acastus Knight Porphyriion in your army that has the **QUESTOR MECHANICUS** keyword, you could then decide it was from House Raven. Its **<HOUSEHOLD>** keyword is then changed to **HOUSE RAVEN**.

You can instead nominate any Imperial Knight to be a Freeblade, regardless of whether it owes allegiance to the Imperium or the Adeptus Mechanicus. If you do so, replace the **<HOUSEHOLD>** keyword in every instance on that unit's datasheet with the **FREEBLADE** keyword.

# ACASTUS KNIGHT PORPHYRION



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An Acastus Knight Porphyrior is a unit that contains 1 model. It is equipped with: 2 Autocannons; Ironstorm Missile Pod; 2 Twin Magna Lascannons; Titanic Feet.

	M	WS	BS	A	W	Ld	Sv
<b>Acastus Knight Porphyrior</b>	<b>10"</b>	<b>3+</b>	<b>3+</b>	<b>3</b>	<b>6</b>	<b>7</b>	<b>5+</b>

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Autocannon	Heavy	48"	1	8+	8+	-
Helios Defence Missiles	Heavy	60"	2	8+	8+	Anti-air
Ironstorm Missile Pod	Heavy	72"	2	6+	9+	Barrage
Lascannon	Heavy	48"	1	10+	5+	-
Twin Magna Lascannon	Heavy	72"	2	6+	6+	Destroyer
Titanic Feet	Melee	Melee	User	7+	7+	-

## WARGEAR OPTIONS

- Instead of 1 Autocannon, this unit can be equipped with 1 Lascannon.
- Instead of 2 Autocannons, this unit can be equipped with 2 Lascannons.
- Instead of 1 Ironstorm Missile Pod, this unit can be equipped with Helios Defence Missiles.

## ABILITIES

**Unstable Reactor:** When this unit is destroyed, it explodes on a result of 8+.

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, ACASTUS CLASS, ACASTUS KNIGHT PORPHYRIOR

# CERASTUS KNIGHT-ACHERON



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A Cerastus Knight-Acheron is a unit that contains 1 model. It is equipped with: Acheron Flame Cannon; Twin Heavy Bolter; Reaper Chainfist.

	M	WS	BS	A	W	Ld	Sv
<b>Cerastus Knight-Acheron</b>	15"	3+	3+	4	6	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Acheron Flame Cannon	Heavy	18"	4	7+	7+	Inferno
Twin Heavy Bolter	Heavy	36"	2	7+	9+	-
Reaper Chainfist	Melee	Melee	User	5+	5+	Destroyer

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, CERASTUS CLASS, CERASTUS KNIGHT-ACHERON

# CERASTUS KNIGHT-ATROPOS



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A Cerastus Knight-Atropos is a unit that contains 1 model. It is equipped with: Atropos Lascutter (Ranged); Graviton Singularity Cannon; Atropos Lascutter (Melee).

	M	WS	BS	A	W	Ld	Sv
<b>Cerastus Knight-Atropos</b>	15"	3+	3+	4	6	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Atropos Lascutter (Ranged)	Heavy	9"	1	5+	5+	Destroyer
Graviton Singularity Cannon	Heavy	36"	2	3+	3+	Destroyer
Atropos Lascutter (Melee)	Melee	Melee	User	4+	5+	Destroyer

## ABILITIES

**Macro-extinction Protocols:** Add 1 to hit rolls for attacks made with ranged weapons by this unit that target **SUPER-HEAVY** units.

**Unstable Reactor:** When this unit is destroyed, it explodes on a result of 8+.

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, CERASTUS CLASS, CERASTUS KNIGHT-ATROPOS

# CERASTUS KNIGHT-CASTIGATOR



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A Cerastus Knight-Castigator is a unit that contains 1 model. It is equipped with: Castigator Bolt Cannon; Tempest Warblade.

	M	WS	BS	A	W	Ld	Sv
<b>Cerastus Knight-Castigator</b>	15"	3+	3+	4	6	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Castigator Bolt Cannon	Heavy	36"	6	6+	7+	-
Tempest Warblade	Melee	Melee	User	5+	6+	Destroyer

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, CERASTUS CLASS, CERASTUS KNIGHT-CASTIGATOR

# CERASTUS KNIGHT-LANCER



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A Cerastus Knight-Lancer is a unit that contains 1 model. It is equipped with: Cerastus Shock Lance (Ranged); Cerastus Shock Lance (Melee).

	M	WS	BS	A	W	Ld	Sv
<b>Cerastus Knight-Lancer</b>	15"	3+	3+	4	6	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Cerastus Shock Lance (Ranged)	Heavy	18"	2	9+	9+	-
Cerastus Shock Lance (Melee)	Melee	Melee	User	5+	5+	Destroyer

## ABILITIES

**Ion Gauntlet Shield:** Subtract 1 from hit rolls for attacks made with melee weapons by enemy **SUPER-HEAVY** units that target this unit.

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, CERASTUS CLASS, CERASTUS KNIGHT-LANCER

# QUESTORIS KNIGHT MAGAERA



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A Questoris Knight Magaera is a unit that contains 1 model. It is equipped with: Lightning Cannon; Phased Plasma-fusil; Reaper Chainsword.

	M	WS	BS	A	W	Ld	Sv
Questoris Knight Magaera	12"	3+	3+	4	5	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Lightning Cannon	Heavy	48"	2	8+	7+	-
Phased Plasma-fusil	Heavy	24"	1	9+	9+	Rapid Fire
Twin Rad Cleanser	Heavy	9"	4	6+	10+	Inferno
Hekaton Siege Claw	Melee	Melee	User	6+	5+	Destroyer
Reaper Chainsword	Melee	Melee	User	5+	6+	Destroyer

## WARGEAR OPTIONS

- Instead of 1 Reaper Chainsword, this unit can be equipped with 1 Twin Rad Cleanser and 1 Hekaton Siege Claw (**Power Rating +4**).

## ABILITIES

**Empyrean Preysight:** This unit does not suffer the penalty for attacks made with ranged weapons that target obscured targets.

**Unstable Reactor:** When this unit is destroyed, it explodes on a result of 8+.

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, QUESTORIS CLASS, QUESTORIS KNIGHT MAGAERA

# QUESTORIS KNIGHT STYRIX



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A Questoris Knight Styrix is a unit that contains 1 model. It is equipped with: Graviton Crusher; Volkite Chieorovile; Reaper Chainsword.

	M	WS	BS	A	W	Ld	Sv
Questoris Knight Styrix	12"	3+	3+	4	5	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Graviton Crusher	Heavy	18"	1	8+	9+	-
Twin Rad Cleanser	Heavy	9"	4	6+	10+	Inferno
Volkite Chieorovile	Heavy	45"	2	7+	6+	-
Hekaton Siege Claw	Melee	Melee	User	6+	5+	Destroyer
Reaper Chainsword	Melee	Melee	User	5+	6+	Destroyer

## WARGEAR OPTIONS

- Instead of 1 Reaper Chainsword, this unit can be equipped with 1 Twin Rad Cleanser and 1 Hekaton Siege Claw (**Power Rating +1**).

## ABILITIES

**Empyreal Preysight:** This unit does not suffer the penalty for attacks made with ranged weapons that target obscured targets.

**Unstable Reactor:** When this unit is destroyed, it explodes on a result of 8+.

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, QUESTORIS CLASS, QUESTORIS KNIGHT STYRIX

# ACASTUS KNIGHT ASTERIUS



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An Acastus Knight Asterius is a unit equipped with: 2 Twin Conversion Beam Cannons; 1 Karacnos Mortar Battery; 2 Volkite Culverins; Titanic Feet.

	M	WS	BS	A	W	Ld	Sv
<b>Acastus Knight Asterius</b>	<b>10"</b>	<b>3+</b>	<b>3+</b>	<b>3</b>	<b>6</b>	<b>7</b>	<b>5+</b>

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Conversion Beam Cannon	Heavy	72"	2	7+	5+	Destroyer
Karacnos Mortar Battery	Heavy	60"	3	6+	8+	Barrage
Volkite Culverin	Heavy	45"	2	6+	9+	-
Titanic Feet	Melee	Melee	User	7+	7+	-

## ABILITIES

**Unstable Reactor:** When this unit is destroyed, it explodes on a result of 8+.

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** SUPER-HEAVY, VEHICLE, TITANIC, ACASTUS CLASS, KNIGHT ASTERIUS

# ARMIGER MOIRAX



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An Armiger Moirax is a unit that contains 1 model. It is equipped with: Volkite Veuglaire; Moirax Siege Claw; Rad Cleanser.

	M	WS	BS	A	W	Ld	Sv
<b>Armiger Moirax</b>	<b>14"</b>	<b>3+</b>	<b>3+</b>	<b>2</b>	<b>2</b>	<b>6</b>	<b>5+</b>

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Graviton Pulsar	Heavy	24"	2	7+	5+	-
Lightning Lock	Heavy	36"	2	6+	8+	-
Moirax Conversion Beam Cannon	Heavy	54"	2	9+	5+	-
Rad Cleanser	Heavy	9"	2	6+	10+	Inferno
Volkite Veuglaire	Heavy	36"	2	8+	6+	-
Armoured Feet	Melee	Melee	User	9+	10+	-
Moirax Siege Claw	Melee	Melee	User	6+	8+	-

## WARGEAR OPTIONS

- Instead of 1 Volkite Veuglaire, this unit can be equipped with 1 Moirax Conversion Beam Cannon, 1 Lightning Lock, 1 Graviton Pulsar, or 1 Moirax Siege Claw and Rad Cleanser.
- Instead of 1 Moirax Siege Claw and Rad Cleanser, this unit can be equipped with 1 Armoured Feet and one of the following: 1 Lightning Lock; 1 Graviton Pulsar; 1 Volkite Veuglaire.

## ABILITIES

**Vehicle Squadron:** Each Lord of War slot in a Detachment allows you to take up to three of this unit in your army, instead of one. Each unit taken for a single Lord of War slot must be placed at the same time and within 6" of each other unit taken for the same slot the first time they are set up.

**FACTION KEYWORDS:** IMPERIUM, IMPERIAL KNIGHTS, <QUESTOR ALLEGIANCE>, <HOUSEHOLD>  
**KEYWORDS:** HEAVY, VEHICLE, ARMIGER CLASS, ARMIGER MOIRAX