

YVRaine



Yvraine is a unit that contains 1 model. It is equipped with: Kha-vir, the Sword of Sorrows. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
Yvraine	8"	2+	2+	1	1	7	6+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Kha-vir, the Sword of Sorrows	Melee	Melee	User	7+	10+	-

ABILITIES

Herald of Ynnead: Each time a blast marker is placed next to another **AELDARI LIGHT** unit whilst it is within 7" of this unit, you can remove one blast marker from this unit. Small blast markers must be removed before large blast markers.

FACTION KEYWORDS: AELDARI, YNNARI

KEYWORDS: LIGHT, INFANTRY, PSYKER, CHARACTER, YVRaine

THE VISARCH



The Visarch is a unit that contains 1 model. It is equipped with: Asu-var, the Sword of Silent Screams. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
The Visarch	8"	2+	2+	2	1	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Asu-var, the Sword of Silent Screams	Melee	Melee	User	6+	8+	-

ABILITIES

Warden of Yvraine: At the start of the Damage phase, you can select one friendly **YVRAINE** unit that has at least one blast marker next to it and is within 7" of this unit. Remove any number of blast markers from that **YVRAINE** unit and place them next to this unit.

FACTION KEYWORDS: AELDARI, YNNARI

KEYWORDS: LIGHT, INFANTRY, CHARACTER, THE VISARCH

THE YNCARNE



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The Yncarne is a unit that contains 1 model. It is equipped with: Vilith-zhar, the Sword of Souls. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
The Yncarne	8"	2+	2+	2	2	7	5+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Vilith-zhar, the Sword of Souls	Melee	Melee	User	6+	6+	Destroyer

ABILITIES

Deep Strike, Ignore Damage (6+)

Avatar of Ynnead: Each time a blast marker is placed next to an **AELDARI LIGHT** unit whilst it is within 7" of this unit, you can remove one blast marker from this unit. Small blast markers must be removed before large blast markers.

Ynnead Stirs: Morale tests taken for friendly **YNNARI** units are automatically passed whilst they are within 12" of this unit.

FACTION KEYWORDS: AELDARI, YNNARI

KEYWORDS: HEAVY, MONSTER, FLY, PSYKER, CHARACTER, DAEMON, THE YNCARNE