

# CAPTAIN-GENERAL TRAJANN VALORIS



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Captain-General Trajann Valoris is a unit that contains 1 model. It is equipped with: Watcher's Axe. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
Captain-General Trajann Valoris	6"	2+	2+	1	2	8	3+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Watcher's Axe	Melee	Melee	User	6+	7+	-

## ABILITIES

**Legendary Commander:** Re-roll hit rolls of 1 and wound rolls of 1 for attacks made by friendly **ADEPTUS CUSTODES** units whilst they are within 6" of this unit.

**Moment Shackle:** If this unit is a **WARLORD**, and is on the battlefield at the start of the Generate Command Assets step, you generate one extra Command Asset.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** LIGHT, INFANTRY, CHARACTER, CAPTAIN-GENERAL TRAJANN VALORIS

# SHIELD-CAPTAIN



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A Shield-Captain is a unit that contains 1 model. It is equipped with: Relics of Terra.

	M	WS	BS	A	W	Ld	Sv
<b>Shield-Captain</b>	6"	2+	2+	1	1	7	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Hurricane Bolter	Heavy	24"	2	7+	9+	Rapid Fire
Salvo Launcher	Heavy	24"	1	9+	4+	Anti-air
Balistus Grenade Launcher	Small Arms	12"	User	7+	9+	-
Relics of Terra	Melee	Melee	User	6+	7+	-

## WARGEAR OPTIONS

- This unit can have one of the following:
  - Dawneagle Jetbike (**Power Rating +4**). If this unit has a Dawneagle Jetbike, it:
    - Has a Move characteristic of 16" and a Wounds characteristic of 2.
    - Is also equipped with one of the following: 1 Hurricane Bolter; 1 Salvo Launcher.
    - Has the following additional keywords: **BIKER**, **FLY**.
    - Loses the following keywords: **INFANTRY**.
  - Allarus Terminator Armour (**Power Rating +2**). If this unit has Allarus Terminator Armour, it:
    - Has a Save characteristic of 3+.
    - Is also equipped with Balistus Grenade Launcher.
    - Has the following additional abilities: **Deep Strike**.
    - Has the following additional keywords: **TERMINATOR**.

## ABILITIES

**Inspirational Fighter:** Re-roll hit rolls of 1 for attacks made by friendly **ADEPTUS CUSTODES** units whilst they are within 6" of this unit.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** LIGHT, INFANTRY, CHARACTER, SHIELD-CAPTAIN

# CUSTODIAN GUARD



Custodian Guard are a unit that contains 3 models. It can contain 5 models (**Power Rating 10**), or 10 models (**Power Rating 27**) It is equipped with: Custodian Weapons (Ranged); Custodian Weapons (Melee).

	M	WS	BS	A	W	Ld	Sv
<b>Custodian Guard (3 models)</b>	6"	2+	2+	1	2	6	4+
<b>Custodian Guard (5 models)</b>	6"	2+	2+	2	3	6	4+
<b>Custodian Guard (10 models)</b>	6"	2+	2+	4	6	6	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Custodian Weapons (Ranged)	Small Arms	24"	User	6+	8+	Rapid Fire
Custodian Weapons (Melee)	Melee	Melee	x2	6+	7+	-

## WARGEAR OPTIONS

- This unit can have Storm Shields (**Power Rating +1**). If this unit has Storm Shields, it has a Save characteristic of 3+.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** LIGHT, INFANTRY, CUSTODIAN GUARD

# CUSTODIAN WARDENS



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Custodian Wardens are a unit that contains 3 models. It can contain 5 models (**Power Rating 12**), or 10 models (**Power Rating 32**) They are equipped with: Warden Weapons (Ranged); Warden Weapons (Melee).

	M	WS	BS	A	W	Ld	Sv
<b>Custodian Wardens (3 models)</b>	6"	2+	2+	1	2	7	4+
<b>Custodian Wardens (5 models)</b>	6"	2+	2+	2	3	7	4+
<b>Custodian Wardens (10 models)</b>	6"	2+	2+	4	6	7	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Warden Weapons (Ranged)	Small Arms	24"	User	6+	8+	Rapid Fire
Warden Weapons (Melee)	Melee	Melee	x2	6+	6+	-

## ABILITIES

Ignore Damage (6+)

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** LIGHT, INFANTRY, CUSTODIAN WARDENS

# VEXILUS PRAETOR



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A Vexilus Praetor is a unit that contains 1 model. It is equipped with: Vexilus Weapons.

	M	WS	BS	A	W	Ld	Sv
Vexilus Praetor	6"	2+	2+	1	1	7	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Balistus Grenade Launcher	Small Arms	12"	User	7+	9+	-
Vexilus Weapons	Melee	Melee	User	8+	8+	-

## WARGEAR OPTIONS

- This unit can take Allarus Terminator Armour (**Power Rating +2**). If this unit has Allarus Terminator Armour, it:
  - Has a Save characteristic of 3+.
  - Is also equipped with Balistus Grenade Launcher.
  - Has the following additional abilities: **Deep Strike**.
  - Has the following additional keywords: **TERMINATOR**.

## ABILITIES

**Custodes Vexilla:** You can re-roll Morale tests for friendly **LIGHT IMPERIUM** units whilst they are within 6" of this unit. In addition, add 1 to the Attacks characteristic of friendly **LIGHT ADEPTUS CUSTODES** units whilst they are making Fight actions whilst within 6" of this unit.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** LIGHT, INFANTRY, VEXILUS PRAETOR

# ALLARUS CUSTODIANS



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Allarus Custodians are a unit that contains 3 models. It can contain 5 models (**Power Rating 21**) or 10 models (**Power Rating 41**). It is equipped with: Allarus Weapons (Ranged); Balistus Grenade Launchers; Allarus Weapons (Melee).

	M	WS	BS	A	W	Ld	Sv
<b>Allarus Custodians (3 models)</b>	6"	2+	2+	1	3	7	4+
<b>Allarus Custodians (5 models)</b>	6"	2+	2+	2	4	7	4+
<b>Allarus Custodians (10 models)</b>	6"	2+	2+	4	8	7	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Allarus Weapons (Ranged)	Small Arms	24"	User	6+	8+	Rapid Fire
Balistus Grenade Launchers	Small Arms	12"	User	7+	9+	-
Allarus Weapons (Melee)	Melee	Melee	x2	6+	6+	-

## ABILITIES

### Deep Strike

**Slayers of Tyrants:** You can re-roll wound rolls for attacks made with melee weapons by this unit that target **CHARACTER** units.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** LIGHT, INFANTRY, TERMINATOR, ALLARUS CUSTODIANS

# VERTUS PRAETORS



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Vertus Praetors are a unit that contains 3 models. It can contain 5 models (**Power Rating 20**) or 10 models (**Power Rating 40**). It is equipped with: Interceptor Lances.

	M	WS	BS	A	W	Ld	Sv
<b>Vertus Praetors (3 models)</b>	16"	2+	2+	1	2	7	4+
<b>Vertus Praetors (5 models)</b>	16"	2+	2+	2	3	7	4+
<b>Vertus Praetors (10 models)</b>	16"	2+	2+	4	6	7	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Hurricane Bolter	Heavy	24"	2	7+	9+	Rapid Fire
Salvo Launcher	Heavy	24"	1	9+	4+	Anti-air
Interceptor Lances	Melee	Melee	x2	6+	7+	-

## WARGEAR OPTIONS

- For each model this unit contains, it must be equipped with one of the following: 1 Hurricane Bolter; 1 Salvo Launcher.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** LIGHT, BIKER, FLY, VERTUS PRAETORS

# VENERABLE CONTEMPTOR DREADNOUGHT



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A Venerable Contemptor Dreadnought is a unit that contains 1 model. It is equipped with: Kheres-pattern Assault Cannon; Dreadnought Combat Weapon.

	M	WS	BS	A	W	Ld	Sv
Venerable Contemptor Dreadnought	9"	2+	2+	2	2	6	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Kheres-pattern Assault Cannon	Heavy	24"	2	5+	7+	-
Multi-melta	Heavy	24"	1	10+	4+	-
Dreadnought Combat Weapon	Melee	Melee	User	6+	6+	-

## WARGEAR OPTIONS

- Instead of 1 Kheres-pattern Assault Cannon, this unit can be equipped with 1 Multi-melta.

## ABILITIES

Ignore Damage (6+)

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** HEAVY, VEHICLE, DREADNOUGHT, VENERABLE DREADNOUGHT, CONTEMPTOR DREADNOUGHT

# VENERABLE LAND RAIDER



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A Venerable Land Raider is a unit that contains 1 model. It is equipped with: Twin Heavy Bolter; 2 Twin Lascannons; Armoured Tracks.

	M	WS	BS	A	W	Ld	Sv
Venerable Land Raider	10"	5+	2+	2	3	7	4+

WEAPON	TYPE	RANGE	A	SAP	SAT	ABILITIES
Multi-melta	Heavy	24"	1	10+	4+	-
Twin Heavy Bolter	Heavy	36"	2	7+	9+	-
Twin Lascannon	Heavy	48"	2	10+	5+	-
Armoured Tracks	Melee	Melee	User	10+	10+	-

## WARGEAR OPTIONS

- This unit can also be equipped with 1 Multi-melta (**Power Rating +1**).

## ABILITIES

Ignore Damage (6+)

## TRANSPORT

This unit can transport up to 5 friendly **ADEPTUS CUSTODES INFANTRY** models.

**FACTION KEYWORDS:** IMPERIUM, ADEPTUS CUSTODES

**KEYWORDS:** HEAVY, VEHICLE, TRANSPORT, VENERABLE LAND RAIDER