# VULGRAR THRICE-CURSED





Vulgrar Thrice-Cursed is a unit that contains 1 model. It is equipped with: Belly Flamer; Fleshripper Claws. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
Vulgrar Thrice-Cursed	5"	3+	6+	1	2	7	9+

WEAPON	ТҮРЕ	RANGE	A	SAP	SAT	ABILITIES
Belly Flamer	Heavy	8"	User	8+	10+	Inferno
Fleshripper Claws	Melee	Melee	User	8+	8+	

### **ABILITIES**

Ignore Damage (6+), Terror Troops

**Lord of Resentment:** Re-roll hit rolls of 1 made for friendly **GELLERPOX INFECTED** units whilst they are within 6" of this unit.

# THE VOX-SHAMBLERS



The Vox-Shamblers are a unit that contains 3 models. It is equipped with: Mutated Limbs & Improvised Weapons. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
The Vox-Shamblers (3 models)	5"	4+	4+	1	1	4	9+

WEAPON	ТҮРЕ	RANGE	A	SAP	SAT	ABILITIES
Mutated Limbs & Improvised Weapons	Melee	Melee	User	7+	9+	

### **ABILITIES**

Ignore Damage (6+)

# **GLITCHLINGS**





Glitchlings are unit that contains 4 models. It is equipped with: Diseased Claws & Fangs. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
Glitchlings (4 models)	6"	4+	1.	1	1	5	9+

WEAPON	ТУРЕ	RANGE	A	SAP	SAT	ABILITIES
Diseased Claws & Fangs	Melee	Melee	User	10+	12+	4 9

### ABILITIES

Stealth, Ignore Damage (6+)

## THE HULLBREAKERS





The Hullbreakers are a unit that contains 3 models. It is equipped with: Hideous Mutations. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
The Hullbreakers (3 models)	5"	4+	1 -	2	3	6	10+

WEAPON	ТУРЕ	RANGE	A	SAP	SAT	ABILITIES
Hideous Mutations	Melee	Melee	User	6+	7+	10

### **ABILITIES**

Ignore Damage (6+), Terror Troops

Plague Cleaver: Re-roll wound rolls of 1 for attacks made with melee weapons by this unit.

# **MUTOID VERMIN**





Mutoid Vermin a unit that contains 12 models. It is equipped with: Insectile Appendages. You can only include one of this unit in your army.

	M	WS	BS	A	W	Ld	Sv
Mutoid Vermin	8"	4+	4+	1	3	6	11+

WEAPON	ТУРЕ	RANGE	A	SAP	SAT	ABILITIES
Insectile Appendages	Melee	Melee	хЗ	10+	12+	-

### **ABILITIES**

Caustic Vermin: When a blast marker is placed next to this unit, if it is in base contact with any enemy units, select one of those units and roll one D6. On a 5+ place one blast marker next to that unit.

Mutoid Vermin: This unit does not take up slots in a Detachment that contains VULGRAR THRICE-CURSED.

